



# Ada 2005

## Putting It All Together

*S. Tucker Taft, Chairman and CTO*

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*Ada Germany Conference*

*Stuttgart, Germany – October 2004*

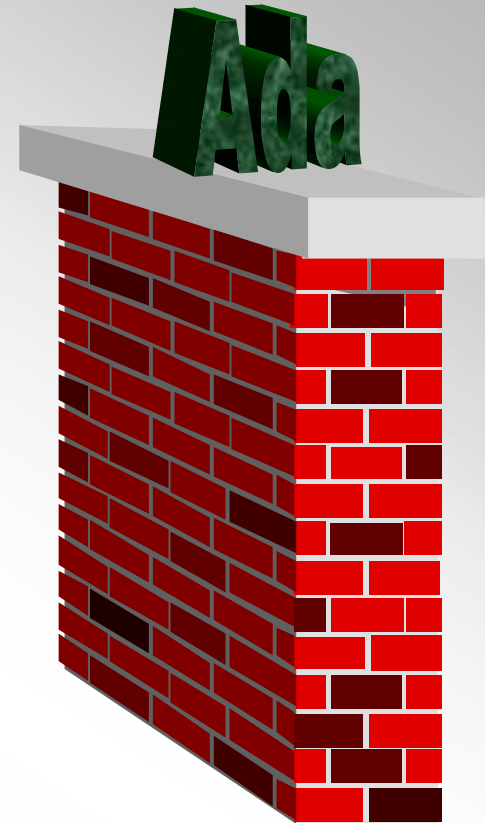
# Ada is Alive and Evolving

- Ada 83 Mantra: “No Subsets, No Supersets”
- Ada 95 Mantra: “Portable Power to the Programmer”
- Ada 2005 Mantra: “Putting It All Together” ...
  - Safety and Portability of Java
  - Efficiency and Flexibility of C/C++
  - Unrivaled Standardized Support for Real-Time and High-Integrity Systems
- Open-Source GNAT and Internet have fostered...
  - Active interplay between users, vendors, and language lawyers
  - Grass roots interest in Ada
  - Additional open-source contributions to compiler and library
  - Experiments with new syntax and semantics



# Ada is Well Supported

- Four Major Ada Compiler Vendors:
  - ACT (GNAT Pro)
  - Aonix (ObjectAda)
  - Green Hills (AdaMulti)
  - IBM Rational (Apex)
- Several Smaller Ada Compiler Vendors
  - DDC-I
  - Irvine Compiler
  - OC Systems
  - RR Software
  - SofCheck
- Many Tool Vendors Supporting Ada
  - IPL, Vector, LDRA, PolySpace, Grammatech, Praxis...



# ISO WG9 and Ada Rapporteur Group

- Stewards of Ada's Standardization and Evolution
- Includes users, vendors, and language lawyers
  - Supported by AdaEurope and SIGAda
- First "Official" Corrigendum Released 9/2000
- First Language "Amendment" Set for Fall 2005
- WG9 Established Overall Direction for Amendment...

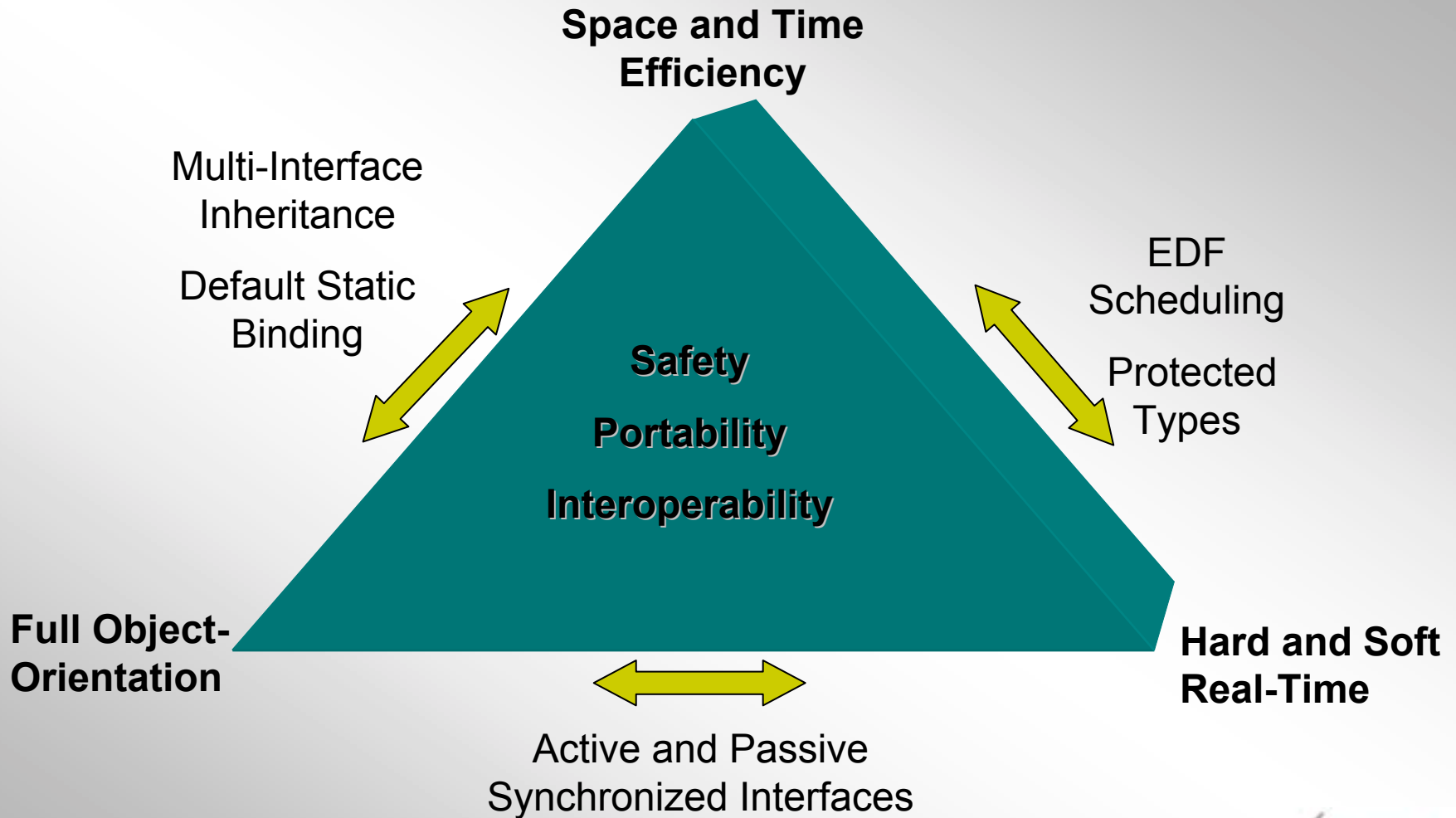


# Overall Goals for Ada 2005 Amendment

- Enhance Ada's Position as a:
  - Safe
  - High Performance
  - Flexible
  - Portable
  - Interoperable
  - Distributed, Concurrent, Real-Time, Object-Oriented Programming Language
- Further Integrate and Enhance the Object-Oriented Capabilities of Ada



# Ada 2005 – Putting It All Together



# Safety is Our Most Important Product

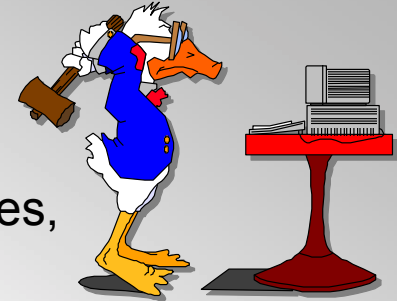


- Ada is the premier language for safety critical software
- Ada's safety features are critical to making Ada such a high-productivity language in all domains
- Amendments to Ada carefully designed so as to not open any new safety holes
- Several amendments provide even more safety, more opportunities for catching mistakes at compile-time



# Ada 2005 Safety-Related Amendments

- Syntax to prevent unintentional overriding or non-overriding of primitive operations
  - Catch spelling errors, parameter profile mismatches, maintenance confusion
- Standardized Assert Pragma
  - Assertion\_Policy pragma determines how Assert is handled by implementation (Check, Ignore, ...)
- Availability of “not null” and “access constant” qualifiers for access parameters
- Standardized High-Integrity “Ravenscar” Profile
- More Flexible Information Hiding Structure (“private with”)
- Standardized No\_Return Pragma
  - Identifies routines guaranteed to never return to point of call
- Handlers for Unexpected Task Termination





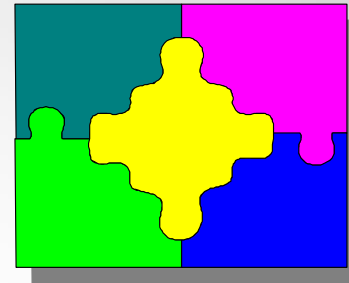
# Ada 2005 Portability

- Ada is a very “strong” standard
- Vigorous publicly available validation suite of 3000+ tests
  - 2000+ Self-Checking Executable Tests
  - Also Includes Large Number of Compile-Time and Link-Time Error Detection Tests
- Active ISO Rapporteur Groups Handling Interpretation Issues
- Ada 2005 Enhancements to Existing Ada 95 Library:
  - Standard Packages for Files and Directories
  - Standard Packages for Calendar Math, Timezones, and I/O
  - Standard Package for Environment Variables
  - Standard “Container” and Sorting (Generic) Packages
- Ada 2005 Enhancements for Real-Time and High-Integrity
  - Earliest-Deadline First (EDF) and Round-Robin Scheduling
  - Ravenscar High-Integrity Run-Time Profile



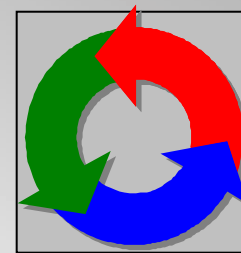
# Ada 2005 Interoperability

- Today's Reality:
  - The rise in importance of the Java Virtual machine and .Net common runtime
  - Increasingly complex APIs; API Wars
  - Component based systems
  - Multilingual Systems
  - Dynamically Bound Systems
- Cyclic Dependence between types is the norm in complex O-O systems
- Emergence of Notion of "Interface" that can have multiple implementations (CORBA, Java, C#, COM)
- Amendments to Ada help address this reality



# Enhancing Interoperability with Today's Reality

- Support Cyclic Dependence Between Types in Different Packages
  - “Limited with” context clause
- Support Notion of “Interface” as used in Java, CORBA, C#, etc.
  - “interface” types
  - Active and Passive “synchronized” interface types integrate O-O programming with real-time programming
- Familiar Object.Operation notation supported
  - Uniformity between synchronized and unsynchronized types
- Pragma “Unchecked\_Union” for interoperating with C/C++ subsystems



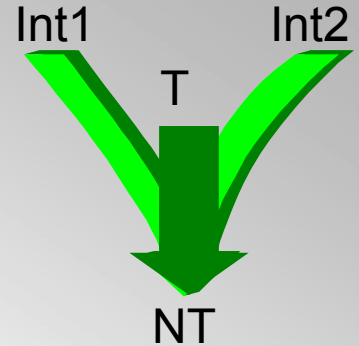
# Example of “limited with” context clause

```
limited with Departments;                                -- << --
package Employees is
  type Employee is private;
  procedure Assign_Employee(E : in out Employee;
    D : access Departments.Department);
  ...
  function Current_Department(
    D : Employee) return
    access Departments.Department;
end Employees;
```

```
limited with Employees;                                -- << --
package Departments is
  type Department is private;
  procedure Choose_Manager(D : in out Department;
    Manager : access Employees.Employee);
  ...
end Departments;
```

# Multiple Inheritance via Interface Types

- `type NT is new T`  
and `Int1` and `Int2` with  
`record` `|` `end record;`
- `Int1` and `Int2` are “Interfaces”
  - Declared as: `| type Int1 is interface; |`
  - Similar to `abstract tagged null record` (no data)
  - All primitives must be `abstract` or `null`
- `NT` must provide primitives that match all primitives of `Int1` and `Int2`
  - In other words, `NT implements Int1` and `Int2`.
- `NT` is implicitly convertible to `Int1'Class` and `Int2'Class`, and explicitly convertible back
  - and as part of dispatching, of course
- Membership test can be used to check before converting back (narrowing)



# Example of Interface Types

```
limited with Observed_Objects;
package Observers is -- "Observer" pattern
  type Observer is interface;
  type Observer_Ptr is access all Observer'Class;

  procedure Notify(O : in out Observer;
    Obj : access Observed_Objects.Observed_Obj'Class)
    is abstract;

  procedure Set_Next(O : in out Observer; Next : Observer_Ptr)
    is abstract;
  function Next(O : Observer) return Observer_Ptr is abstract;

  type Observer_List is private;
  procedure Add_Observer(List : in out Observer_List;
    O : Observer_Ptr);
  procedure Remove_Observer(List : in out Observer_List;
    O : Observer_Ptr);
  function First_Observer(List : in Observer_List)
    return Observer_Ptr;
```



# Synchronized Interfaces

- Interface concept generalized to apply to Protected and Task types
  - “Limited” Interface can be implemented by:
    - Non-limited (tagged) interface
    - Synchronized interface
  - “Synchronized” Interface can be implemented by:
    - Task interfaces or types (“active”)
    - Protected interfaces or types (“passive”), e.g.:

```
type Semaphore is synchronized interface;  
procedure Acquire(Sem: in out Semaphore);  
procedure Release(Sem: in out Semaphore);
```

```
protected type Sem_With_Caution_Period is Semaphore with  
  entry Acquire;  
  procedure Release;  
  function Is_In_Caution_Period return Boolean;  
  procedure Release_With_Caution;
```

```
private  
  Sem_State: ...  
end Sem_With_Caution_Period;
```



# Object.Operation Syntax

- More familiar to users of other object-oriented languages
- Reduces need for extensive utilization of “use” clause
- Allows for uniform reference to dispatching operations and class-wide operations, on pointers or objects; e.g.:

```
package Windows is
    type Root_Window is abstract tagged private;
    procedure Notify_Observers(Win : Root_Window'Class);
    procedure Display(Win : Root_Window) is abstract;
    ...
end Windows;
package Borders is
    type Bordered_Window is new Windows.Root_Window with private;
    procedure Display(Win : Bordered_Window);
    ...

procedure P(BW: access Bordered_Window'Class) is
begin
    BW.Display;           -- both of
    BW.Notify_Observers;  -- these |work|
```



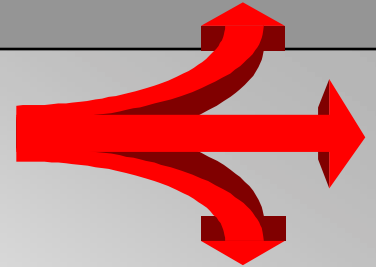


# Other Enhancements...

- Generalized Use of Anonymous Access Types
- Generalized Parameterization of Formal Packages
- Make Limited Types Less Limited
- Pragma Pure\_Function (from GNAT)
- “private with A.B;” – A.B only visible in private part
- Downward closures – local subprograms can be passed as parameters to other subprograms
  - Uses anonymous access-to-subprogram types for parameters.
- Task termination handlers
  - especially for termination due to unhandled exceptions

# Generalized Use of Anonymous Access Types

- Two kinds of generalization
  - Allow access “parameters” for access-to-constant and access-to-subprogram cases
  - Allow use of anonymous access types in components, object renamings, and function results
- Should help reduce “noise” associated with unnecessary explicit conversions of access values
- Also allow optional specification of “not null” constraint on access subtypes, and anonymous access type specifications
  - E.g.: type String\_Ref is access all String not null;
  - Improves safety, efficiency, and documentation by pushing check for null to caller or assigner rather than ultimate point of use.



# Generalized Formal Package Parameters

- Allow partial specification of actual parameters
  - In Ada 95 it is all or nothing
  - Important when there are two formal package parameters that need to be “linked” partially through their actual parameters

- Example

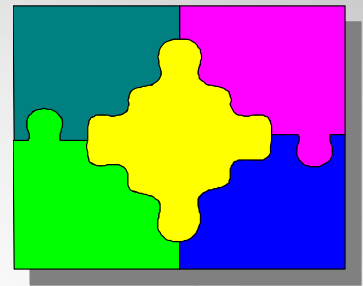
```
generic
```

```
  with package I1 is new G1(<>);
```

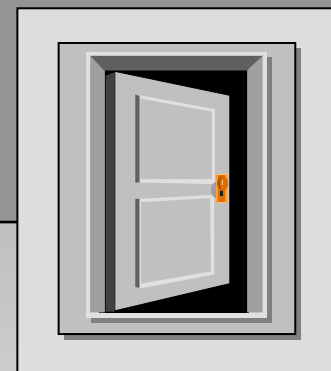
```
  with package I2 is new G2(
```

```
    Element => I1.Element, others => <>);
```

```
package New_Abstraction is ...
```



# Make Limited Types Less Limited



- Allow use of explicitly initialized limited objects, where initial value is an aggregate.
  - Aggregate is built in place (as it is now for controlled types)
  - New syntax to represent “implement by default”
    - Using “<>” for this, corresponds to notion of “unspecified”
  - Still no copying allowed, and no assignment statements
  - Aggregates can be used as initial expression for declaration, as expression for initialized allocator, and as actual parameter value
- Allow functions to return limited objects
  - Simple return statement must return aggregate or function call
  - Extended return statement may build up result and return
  - Function call can be used where aggregate is allowed above
  - Replaces “return-by-reference” of Ada 95
    - Use anonymous access type results instead

# Ada 2005 Summary

- Complete the object-oriented capabilities
  - Multiple Inheritance via Interfaces
  - Cyclic Dependence between Abstractions
  - Object.Operation Notation Supported
- Enhance the standardized library
  - Containers
  - Directories, Calendar, Environment Variables
  - Linear Algebra
- Extend Ada's Unmatched Real-Time and High-Integrity Support:
  - Synchronized Interfaces to integrate O-O and Real-Time
  - High-Integrity Ravenscar Run-Time Profile
  - Enhanced Scheduling and Time Control
    - Earliest Deadline First (EDF)
    - Mixed Scheduling Across Priorities (Priority, EDF, Round-Robin)
    - Budget-based Scheduling



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